SOCI 270 Prugs, Society and Behavior

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Chapter 6

Stimulants

Stimulants

 Stimulants, sometimes called "uppers," are substances that keep a person going mentally and physically.

Examples:

- Cocaine and amphetamine are restricted stimulants
- Caffeine and nicotine are readily available stimulants



1. Amphetamines: History

a. The Chinese used a medicinal tea made from *ma huang (Ephedra)*

Active ingredient = ephedrine

- Ephedrine is a sympathomimetic drug
- Stimulates the sympathetic branch of the autonomic nervous system



1. Amphetamines: History

 b. A new synthesized chemical similar to ephedrine, called *amphetamine*, was invented in 1887 and *patented in 1932*

Amphetamine was used medically for:

- Asthma
- Narcolepsy
- · Hyperactivity in children
- Appetite suppressant
- Stimulant



1. Amphetamines: History

c. 20th century Amphetamine use

- i. 1940s: Soldiers in World War II used it to fight fatigue
- ii. 1960s: the "speed scene" of '60s S.F.
 - Amphetamine + heroin injected together = "speedball"
 - Most street amphetamines came from prescriptions
 - "Speed scene" = a time and place in which people used and became dependent on *intravenous amphetamine*

iii. 1970s: Tighter controls with the C.S.A.P.A.

- Many look-alikes appeared
- Some users switched back to cocaine
- Illicit manufacture of methamphetamine grew

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1. Amphetamines: History



- iv. 1990s: methamphetamine hydrochloride (ice, crystal meth) use began to rise.
 - Limited amphetamine availability increased the number of illicit laboratories making meth
 - Manufacture of methamphetamine is dangerous and associated with toxic fumes and residue



v. 21st c.: The most recent "meth scare" began around
2005-2006 with the recognition of a new amphetamine "epidemic" in
the U.S. by the Bush Administration.

- The TV series "<u>Breaking Bad</u>" popularizes the story of a chemistry teacher who "goes bad."
- <u>Carl Hart</u> (and others) believe the scare tactics (like <u>"Faces of Meth"</u>) are doing more harm than good.



A recent "Drug du Jour": Bath Salts

vi. "Bath Salts"

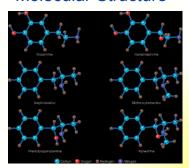
- Designer drugs similar to amphetamines often containing substituted "cathinones" (a re-design of the molecular structure)
 - Go by street names such as "Ivory Wave," "Purple Wave," Vanilla Sky," and "Bliss"
 - DEA has made illegal the possession and sale of three of the chemicals commonly used to make bath salts – the synthetic stimulants mephedrone, MDPV, and methylone.



2. Amphetamine: Pharmacology

- i. Chemical structure of amphetamine is similar to the neurotransmitters epinephrine, norepinephrine, dopamine
- ii. The structure of methamphetamine allows it to more easily cross the blood-brain barrier
 - Ephedrine and PPA are less able to cross the barrier and so produce more peripheral than central nervous system effects

Molecular Structure



2. Amphetamine: Pharmacology

- c. Absorption and Elimination
 - 1. Peak effects
 - 1.5 hours after oral ingestion
 - 5-20 minutes after intranasal administration
 - 5-10 minutes following injection or smoking
 - 2. Half-life: 5-12 hours
 - 3. Rapid tolerance (tachyphylaxis) can occur after high doses



3. Amphetamine: Beneficial Uses

a. Previous use for depression to temporarily elevate mood



- Adjunctive therapy a treatment used together with primary treatment.
- The benefit of amphetamines is that their effects occur rapidly compared with standard antidepressant medications.

3. Amphetamine: Beneficial Uses

b. Weight control

- Widely use to reduce food intake and body weight
- · Effect is real, but small
- Combination of fenfluramine and phentermine ("fen-phen") was associated with heart valve damage and lung disease in some people

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c. Treatment of attention-deficit hyperactivity disorder (ADHD)

- Characterized by problems with inattention, hyperactivity, and impulsivity
- Stimulant medications can reverse catecholamine-associated deficits that may underlie ADHD
- Due to side effects and concerns about the risk of abuse, other treatments for ADHD are being studied



3. Amphetamine: Beneficial Uses

d. "Smart pills"

- At a low level of arousal, may improve performance
- At a high level of arousal, may decrease performance, especially on complex or difficult tasks that require concentration

e. Athletics

 Under some circumstances, may produce slight improvements in athletic performance

Effects of Stimulants on Performance



4. Amphetamine Toxicity

- a. Acute behavioral toxicity
 - Increases in feelings of power, suspicion, paranoia
 - · Potential risk of violent behavior
- Very high doses may destroy catecholamine neurons
- Contaminants formed during the manufacture of illicit methamphetamine may have toxic effects on brain cells

4. Amphetamine Toxicity

b. Chronic Toxicity from High-Dose Use

i. Paranoid psychosis

- Two possible reasons for the psychosis:
 - Heavy methamphetamine users have schizoid personalities.
 - Caused by sleep deprivation.
- Higher risk among those who inject the drug
- Claims of destructive properties to tissues (particularly of the skin and face) are overblown – scare tactic created by a small-town sheriff (cf. news story, This Is 'Your Face On Meth.' Kids and p.147 txt)

4. Amphetamine Toxicity

- c. Dependence Potential of Amphetamines
 - Often no obvious withdrawal symptoms
 - Produce psychological dependence
 - Capable of producing dependence as defined by DSM criteria
 - A potent reinforcer

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